

HELP TO SOME OF THE QUESTIONS

①

1 Noise Reduction

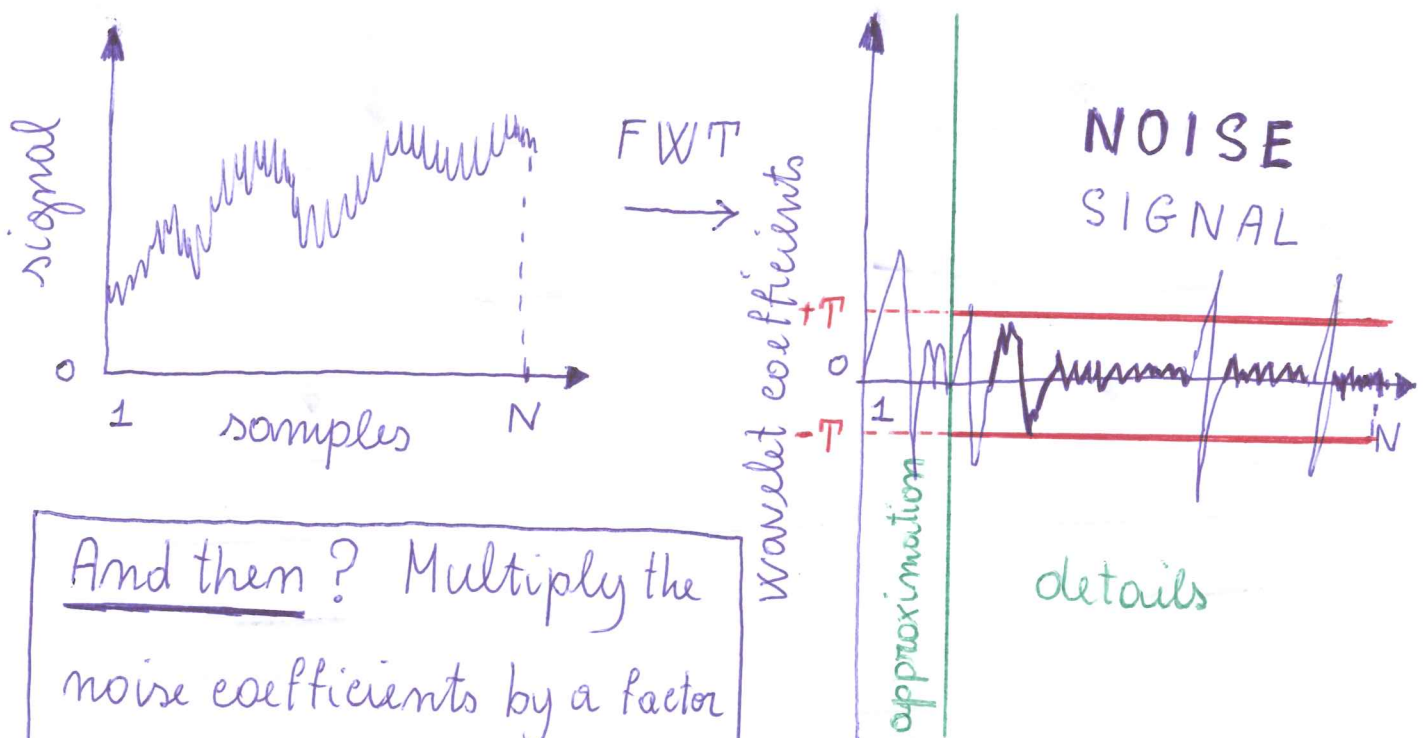
(c) ... assuming that the image has NO distortions!

(d) First of all, we should separate signal from noise.

Im image space? ... No!

Im Fourier space? ... Possible, but not so good...

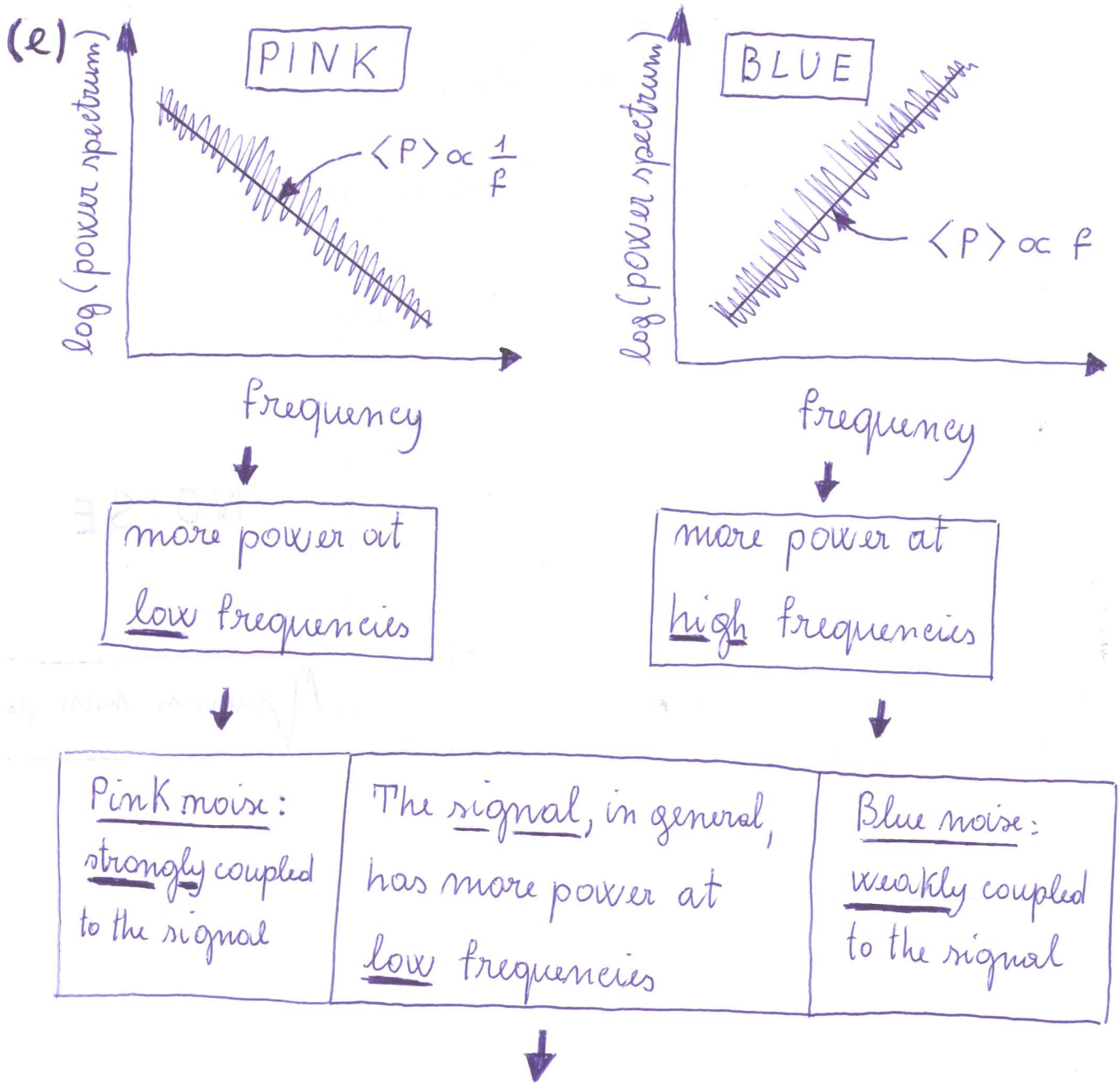
Im wavelet space? ... YES, by thresholding!



And then? Multiply the noise coefficients by a factor $1/2$ and IFWT!

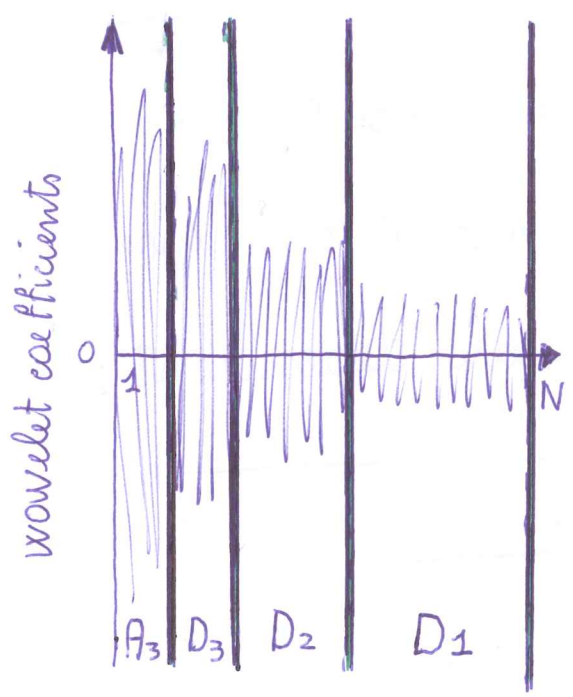
To think about:

- How can we determine the threshold?
(The noise is Gaussian, white and additive ...)
- Why threshold only the detail coefficients?
(Because the approximation ...)
- At which level should we FWT?
(Size of the wavelet vs. size of the coarsest detail ...)

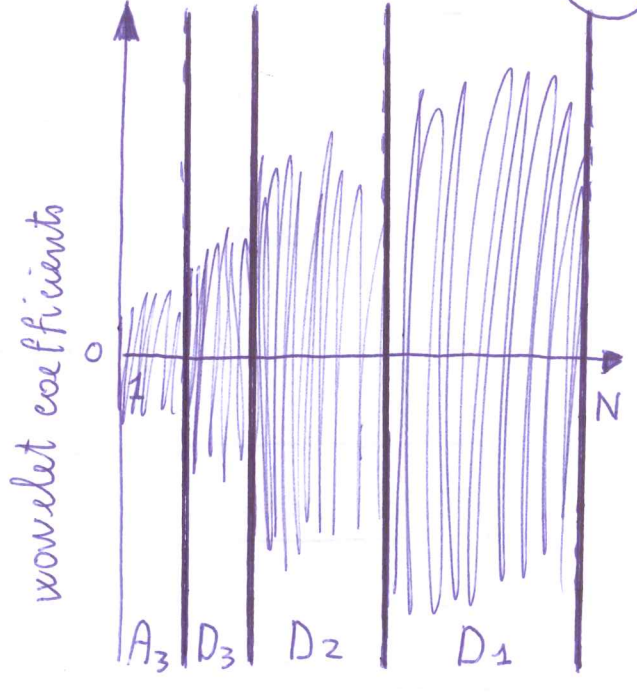


Pink noise is more difficult to remove properly, in general.

PINK



BLUE



3

Reflect now!

- $\langle \text{Fourier power spectrum} \rangle \propto$
 mean square amplitude of the noise at frequency f
 $\propto 1/f^2$
- $\sigma_m =$ standard deviation of $D_m \propto$
root mean square amplitude of the noise out scale
 $S_m (= 2^{m-1} \times \text{sampling scale})$
- scale $\propto 1/\text{frequency}$

→ Pink noise:
 $\sigma_{m+1} = \sqrt{2} \sigma_m$

Blue noise:
 $\sigma_{m+1} = \frac{1}{\sqrt{2}} \sigma_m$ ←

If the noise is Gaussian and additive, then (4)
we can remove it from an image by thresholding
the detail coefficients. In contrast to the case of white
noise, now the threshold is scale-dependent:

Pink noise:

$$T_{m+1} = \sqrt{2} T_m$$

Blue noise:

$$T_{m+1} = \frac{1}{\sqrt{2}} T_m$$

In both cases, T_1 can be
determined as for white noise:

$$T_1 = \sqrt{2 \ln N} \underbrace{\sigma_1}$$

can be robustly estimated through the
median absolute deviation of D_1

Further thinking:

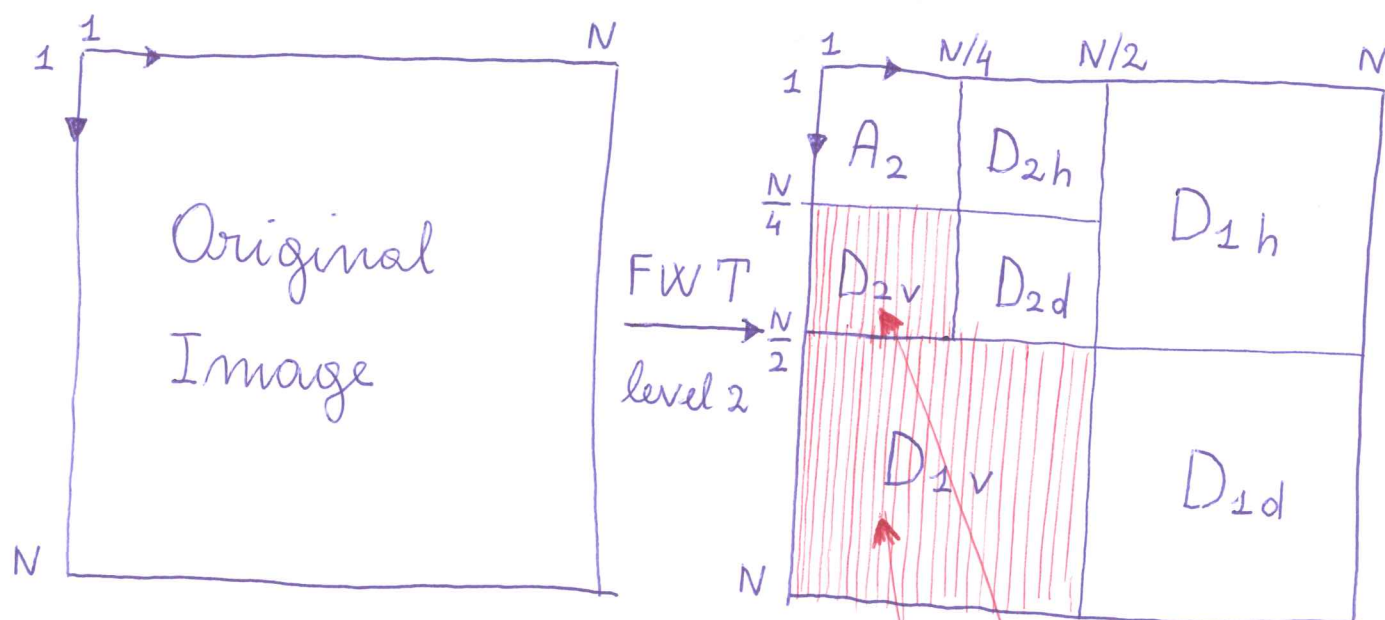
- Pink vs. Blue ...
- And if the noise is not Gaussian? ...
- And if the noise is not additive? ...
- And if the colour of noise is not known? ...

2 Miscellaneous

(5)

(a) Which transform is able to decompose an image at various scales and separate vertical features (from horizontal features, etc)? The fast wavelet transform!

REMEMBER the FWT at level 2 of a house ...



- D_1 = detail coefficients at the sampling scale
 - D_2 = detail coefficients at a scale twice as large
 - * h = horizontal
 - * v = vertical
 - * d = diagonal
 - A_2 = approximation coefficients
- ➔ The artifacts will appear **here** and **here**

How to pre-compress and get rid of the artifacts (6)

at the same time: set D_{1v} and D_{2v} to zero!

$$\underbrace{CF}_{\text{compression factor}} = \frac{\text{total number of wavelet coefficients}}{\text{number of wavelet coefficients that are not set to zero}}$$

$$= \frac{N^2}{N^2 - \left(\frac{N}{2}\right)^2 - \left(\frac{N}{4}\right)^2} = \frac{16}{11} \approx 1.45$$