

Project 6

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- How can one distinguish scratches from real edges?

¹
* Look at a given time t :

R G B

Do scratches affect the colours in the same way?

If not, which colour is most affected? And why?

²
* Look at various times (time sequence):

t_1 t_2 t_3 ...

How do scratches move? And real edges?



How can you detect and remove scratches? How robust is your method??